



SMARTER THAN SMOKING - SENIOR SUMMER SIX A SIDE - RULES OF THE GAME – YEAR

1. A match is played by two teams, each consisting of not more than 6 players, one of whom is the goalkeeper. Up to a maximum of four (4) interchangeable substitutes may be used.
2. All substitutions are to take place at side of the field, near half-way line, with the consent of the Referee when the ball is out of play.
3. All players of a team must wear the same colour shirt, other than the goalkeeper who must wear colours which distinguish him from other players.
4. **Studs and Blades are NOT permitted on footwear.**
5. Matches will consist of two twenty (20) minute halves, with straight turn around at half time. Late starts will result in halves being reduced accordingly.
6. Goalkeepers can **play** the ball outside of the D but can only handle the ball inside the D. Goalkeepers are allowed in the field of play.
7. Outfield players may **play** the ball inside the D.
8. Penalty kicks to be taken from the top of the D, central to the goal and are to be taken off no more than 2 steps. All players other than kicker and defending goalkeeper must be behind the line of the ball and at least 5 metres from it.
9. Ball out of play over side-line will result in a kick-in being awarded to opposing team.
10. For all free-kicks, kick-offs and kick-ins, opposing players must be a minimum of five (5) metres from the ball.
11. There is no offside.
12. No slide **tackles** are permitted, if opposing player is playing or attempting to play the ball.
13. **Two Yellow Cards** will result in a **Red Card** being shown and the the player being removed from the game. A straight **Red Card** will also incur suspension from next game.
14. Verbal abuse towards the referee will result in a **Yellow Card**. Physical contact that is aggressive towards the referee will result in a **Red Card** and suspension from further games under the discretion of the committee.
15. Other than the variations mentioned in rules 1-13, all other rules governing the game of football will apply.
16. No substitution will be permitted for players that have been sent off.
17. All refereeing decisions will be final and binding.
18. Where team colours clash, the team mentioned first on fixture list is required to change.

CONDITIONS OF ENTRY

1. A match card (provided by FUFC) must be completed for each fixture and handed to the referee prior to kick off.
2. A team failing to be ready to kick off ten (10) minutes after the scheduled kick off time will forfeit the match 3- 0.
3. No alcohol is to be consumed outside of the licensed area.
4. Forrestfield United Soccer Club does not carry insurance for this competition; therefore, participation is at the player's own risk.
5. Players must be six (16) years and over to be eligible to play.
6. FUSC Six A Side committee reserves the right to exclude any team from the competition for serious misconduct or breaches of the rules.